

SECTION:

CALL SIGN: _____ N A V E

BODY	ARMOUR/IED	MORALE	AP	VEHICLE TYPE	COMBAT PHASES

NOVICE x2 / AVERAGE x3 / VETERAN x4 / ELITE x5
 PRIMARY WPN (BDY x EXP+ 10%) _____% | OTHER WPN _____% (BDY x EXP)
 | SPOT 100% | DRIVE (BDY x EXP +20%) _____%

Weapons: _____
 Damage: _____

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